
Icity - A Flight Sim ... And A City Builder Free Download [key]



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About This Game



So ... you're a brand new pilot with dreams to take on the world? How about building one of your own? You've always thought that things would be much better if you were in charge - now here's your chance! **Icity** is a flight sim ... and a city builder! And like nuts and gum, they're together at last.

Your new job as the chief-pilot with the *Icity Development Company* means that you're now in charge of a bold project to build a new city on the Alta Ice Cap. An exploration crew has just discovered a reservoir of *Di-Hydro-Oxygen* crystals that could be very profitable if an efficient mining operation can be established. The company is willing to set up a base camp to try out a test mine, and if everything looks good ... well, the sky's the limit.

Why do you get to be the chief pilot? Because Alta is located high on a frozen ice sheet, thousands of miles from the nearest outpost, and no one else wanted the job. In fact, you're the only pilot, and until you help build something there, the company won't be sending any help.

Fly specially-designed aircraft to explore and build your own ice city of the future. Transport workers, deliver supplies, and collect the spoils of the crystal mines to help your city grow ... or just fly around and explore your new world. **Icity** puts the pilot in charge of everything.

This is your time to shine and show the world! Can you found a profitable mining camp and grow it into a city? Perhaps you might build an empire of your very own!

Features:

- Innovative aircraft with interactive controls, displays, and switches.
- HUD and Autopilot-enabled for easy cruising and precision construction work.
- Unique Payload and Cargo Modules for special missions.
- Multiple cameras providing real-time views and map systems.
- Complete control of city construction (direct or automated).
- City economic system linked to growth.
- Logistics controls for building supplies and product shipments.

Title: Icity - a Flight Sim ... and a City Builder

Genre: Indie, Simulation, Early Access

Developer:

RaYmond Lewis

Publisher:

Openland Design

Release Date: 19 Oct, 2016

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Minimum:

OS: Windows 7 or newer

Processor: Intel Dual Core CPU 2.4 GHz or better

Memory: 4 GB RAM

Graphics: OpenGL 3.0 compatible 3D graphics card with at least 1GB of RAM

Storage: 250 MB available space

Sound Card: DirectX compatible sound card

English







Wow is the translation on this one bad. I'm a native english speaker and I had a hard time understanding some of the prompts. Also, its not even voiced in english, just japanese.. A perfect evolution of the classic Top Gear formula. The music is very enjoyable, and if you like the Top Gear/Top Racer soundtrack, you will love it even more. The coop system is just perfect, even this game has a lof of content that can be unlocked playing in coop mode too! So, it's perfect to play with friend and keep unlocking things as a excuse to play more exciting events. The only bad point about it, is that I have experiment ocasional crashes while playing on coop, but at least, that never happened in the middle of a race, so, it's perfectly playable even when/if that happens.. A challenging and entertaining game. Most importantly, its not only a game, its art. it will give \u2665\u2665\u2665\u2665\u2665 to your eyes and ears, you can see the art you make at the end of the levels and listen to the music(as well as to each note separately)after completing a chapter, and its simply beautiful. I can't really explain it, you need to see to know, its a wonderful and harmonic combination of image and sound, you can play just for the amusement this game's beauty has to offer. I recommend it to casual players, puzzle lovers and art appreciators.. Very very poor game ! Not worth the money.. Even on 'normal' difficulty, the other being 'nightmare' a single hit within the first couple of minutes is enough to kill you instantly and send you to the main menu, with the only option being to restart the first level again and walk slowly towards the turrets that killed you.

This is while dodging the instant death meteorites that you may have difficulty seeing due to the eyestrain caused by the constant wavering of the entire game screen, presumeably to illustrate the fact that your character is injured.

This game might be fun and interesting once you get into it, but personally i can't reccomend it due to the eyestrain nessecary to reach that point.

this game is way to hard, even at easy it's hard as hell. the couple first level are ok but then it become insanely difficult. the ai is flaless every time. it's the kind of game where you have to make exactly the right move or you're done. the frustration was to much for me.. the game would be better if someone aside from yourself play this game. Best game series ever made by humanity. This series really need to be called a "Legacy"! Easy to use. Great HUD and overall design. My First Ever PC game. Got it for nostalgia'a sake.

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